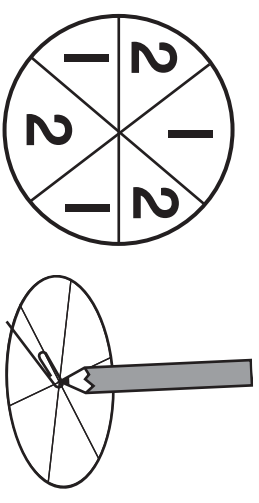


# Spin It

**Materials** paper, paper clip, pencil, marker, 1 button per player

## Game Directions

1. Make a simple spinner as shown. Players place buttons on Start.
2. Take turns spinning. Move forward that number of spaces on the game board.
3. Read the word in the space. Name the word created by adding *-er* to that word. Name the word created by adding *-est* to that word. If you can tell correctly whether or not the final consonant must be doubled or changed to *i* to add *-er* or *-est*, move ahead one space. Play passes to the next player. The game continues until all players reach End.



Answers:

happy, happier, happiest (yes); cold, colder, coldest (no); thin, thinner, thinnest (yes); pretty, prettier, prettiest (yes); light, lighter, lightest (no); heavy, heavier, heaviest (yes); fat, fatter, fattest (yes); hot, hotter, hottest (yes); new, newer, newest (no); dry, drier, driest (yes); wet, wetter, wettest (yes); dirty, dirtier, dirtiest (yes); clean, cleaner, cleanest (no); silly, sillier, silliest (yes)

